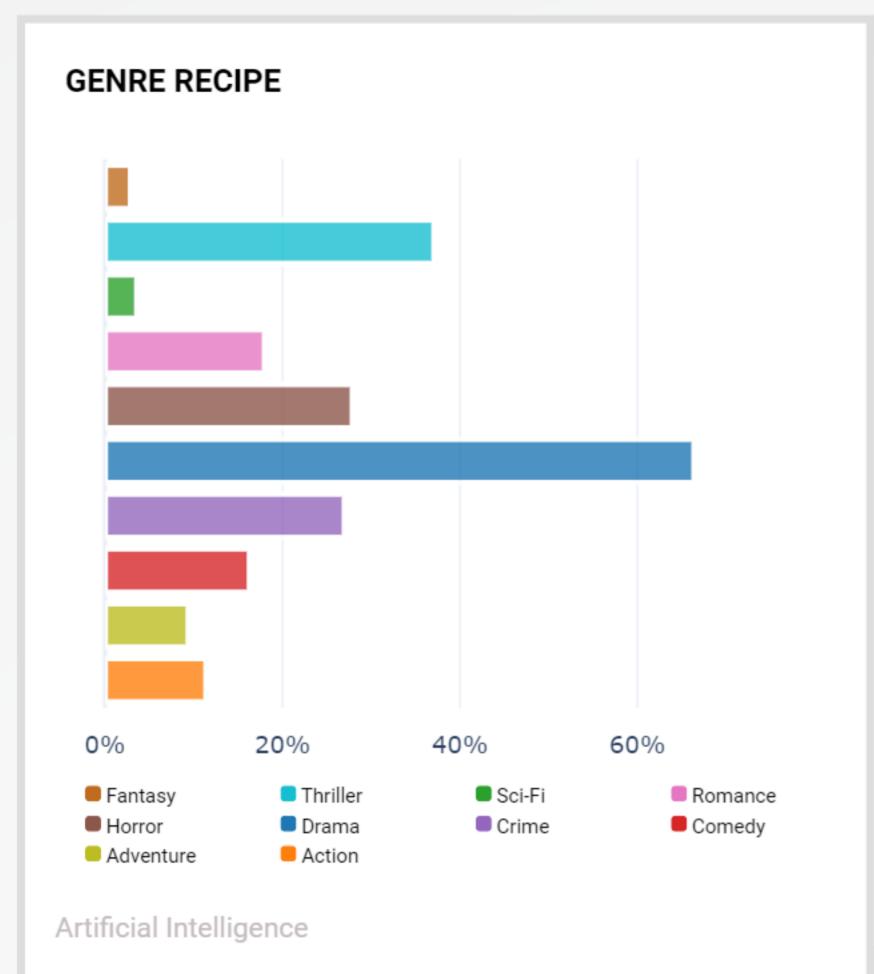
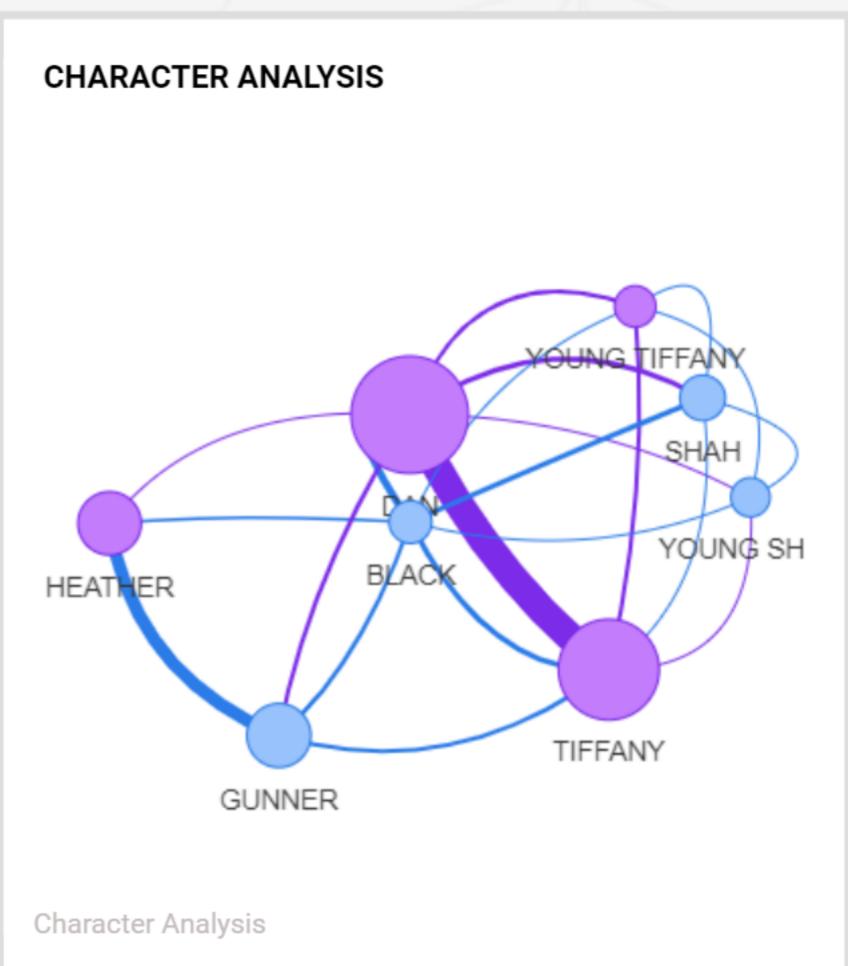


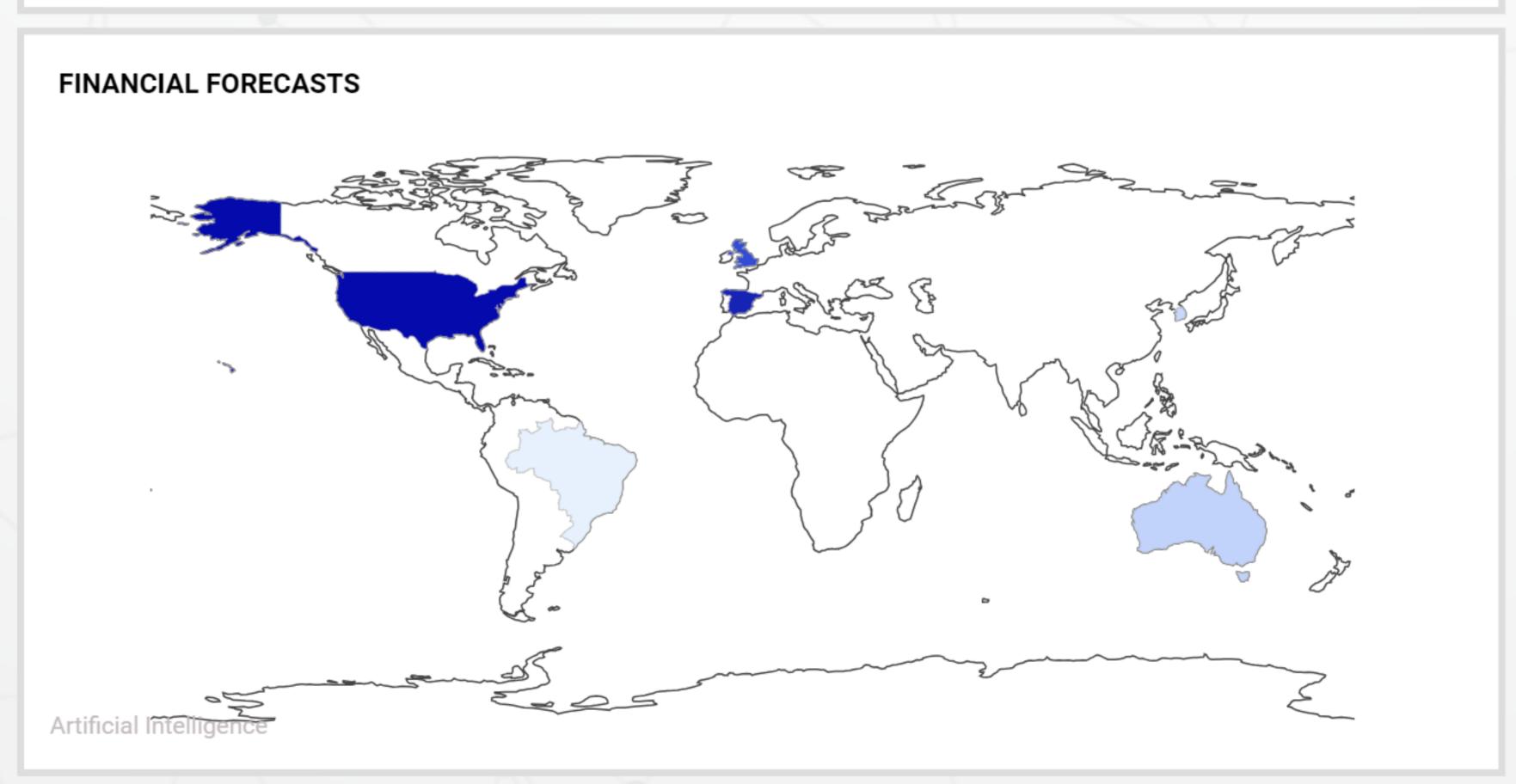
## **DANCING WITH MYSELF - PRE-PRODUCTION**

PRE-PRODUCTION 1



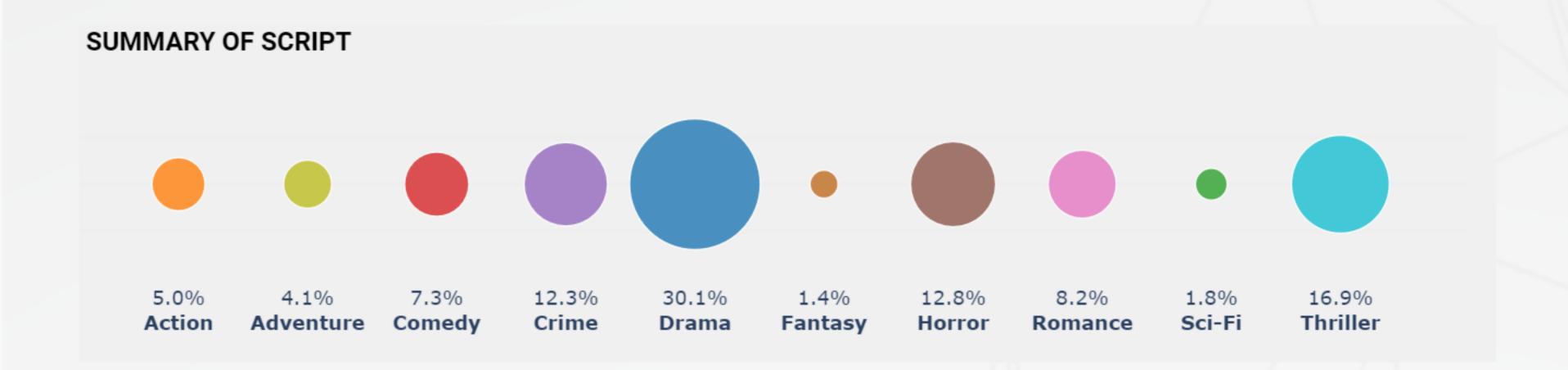


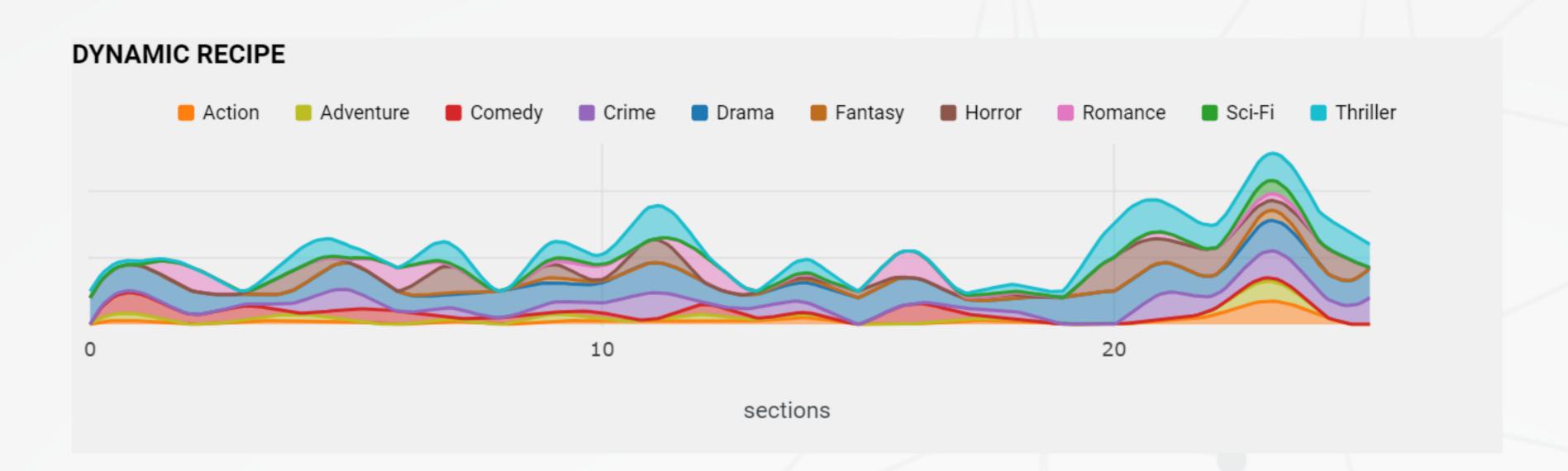


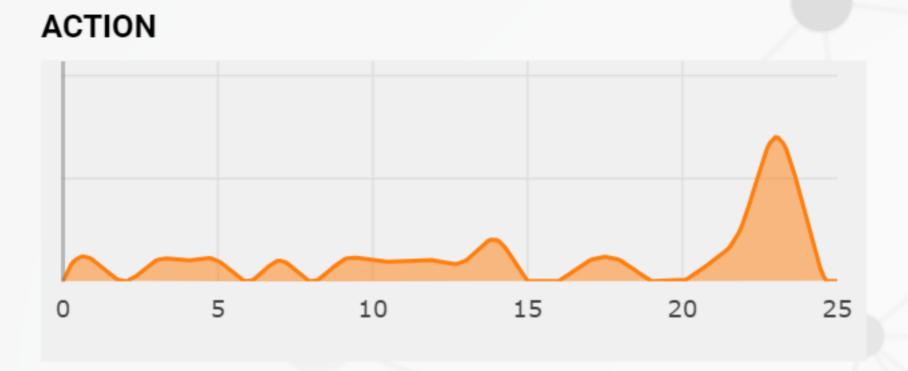


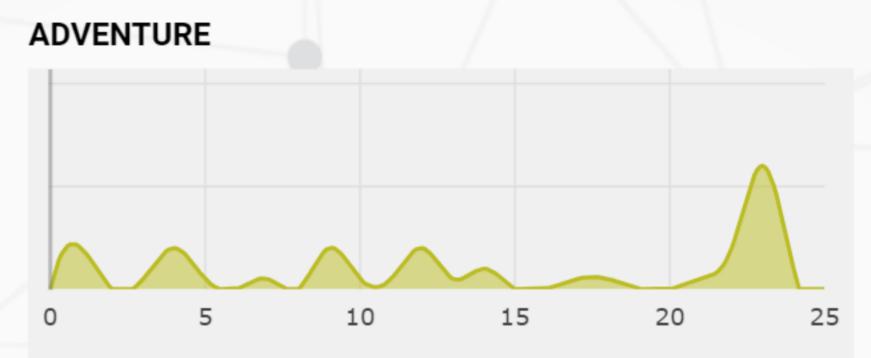
## DANCING WITH MYSELF - GENRE ANALYSIS - DETAILED ANALYSIS

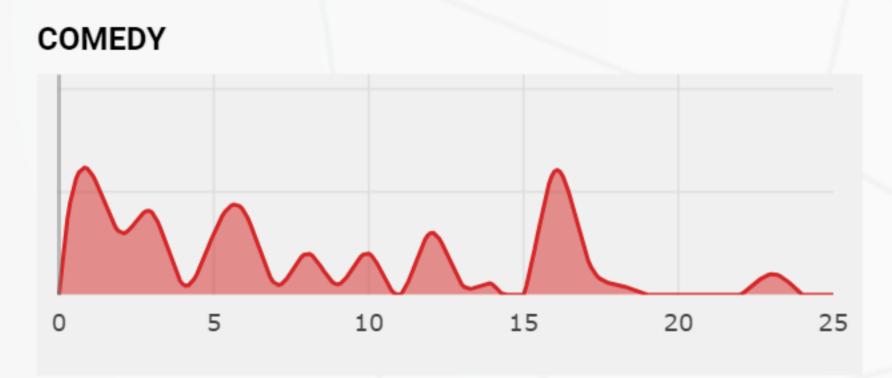
AN ANALYSIS BY LARGO.AI

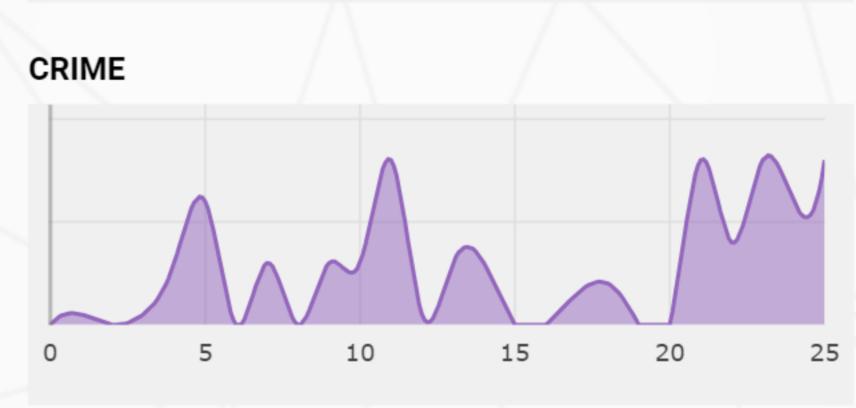


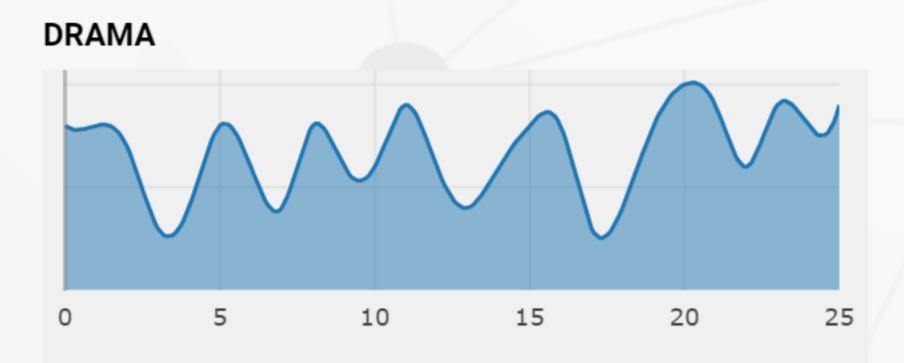


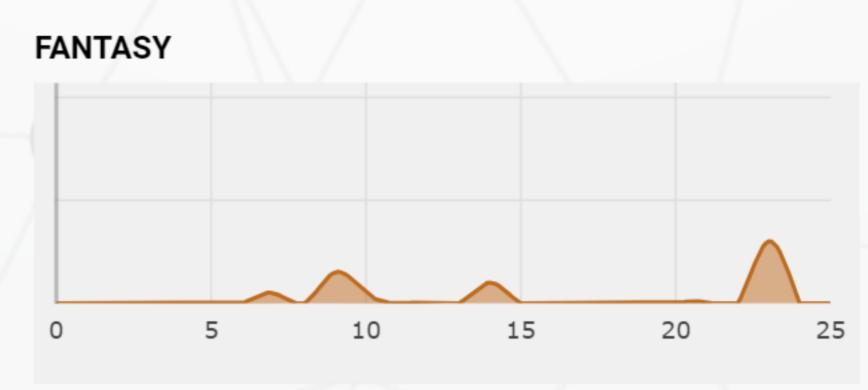


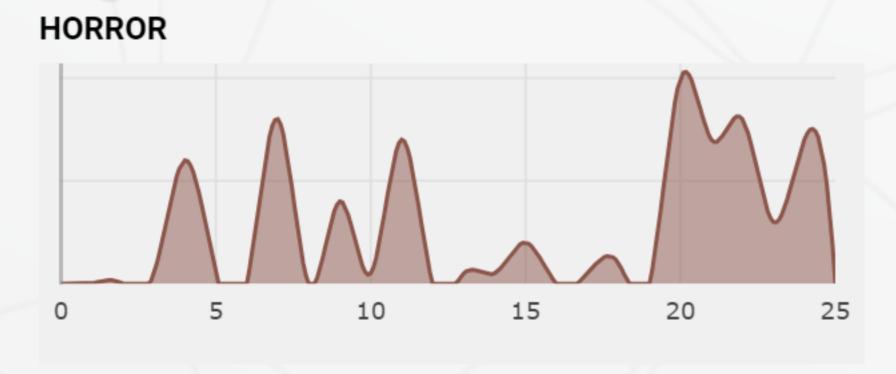


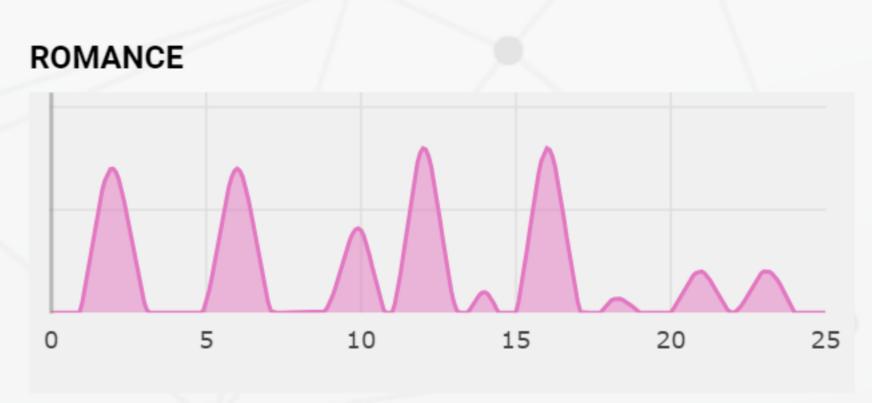


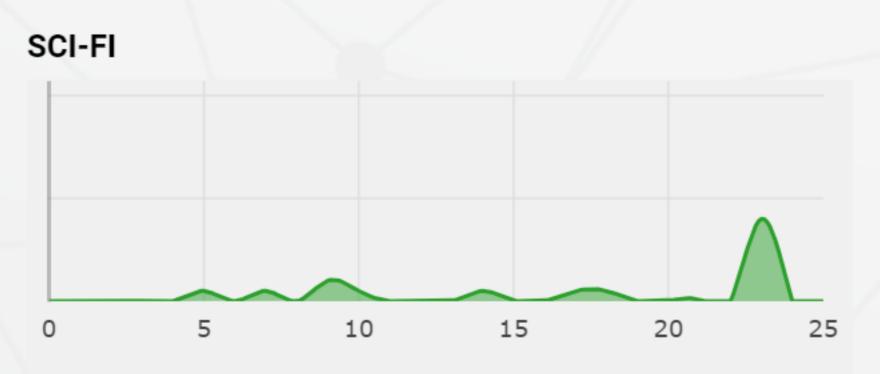


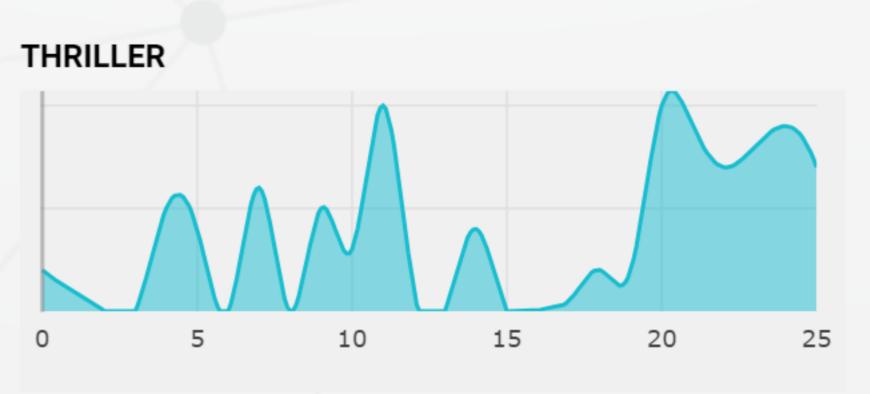


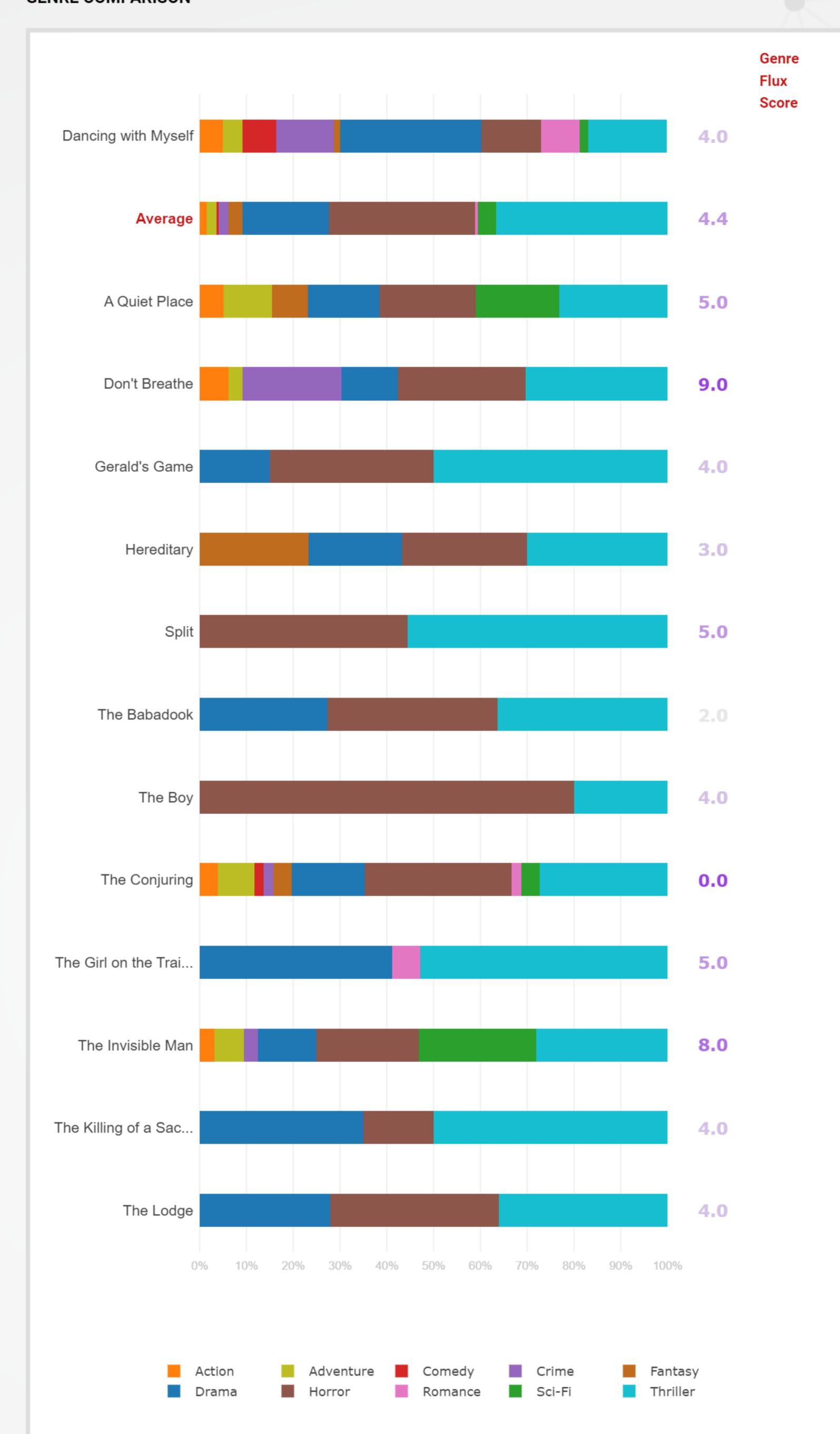












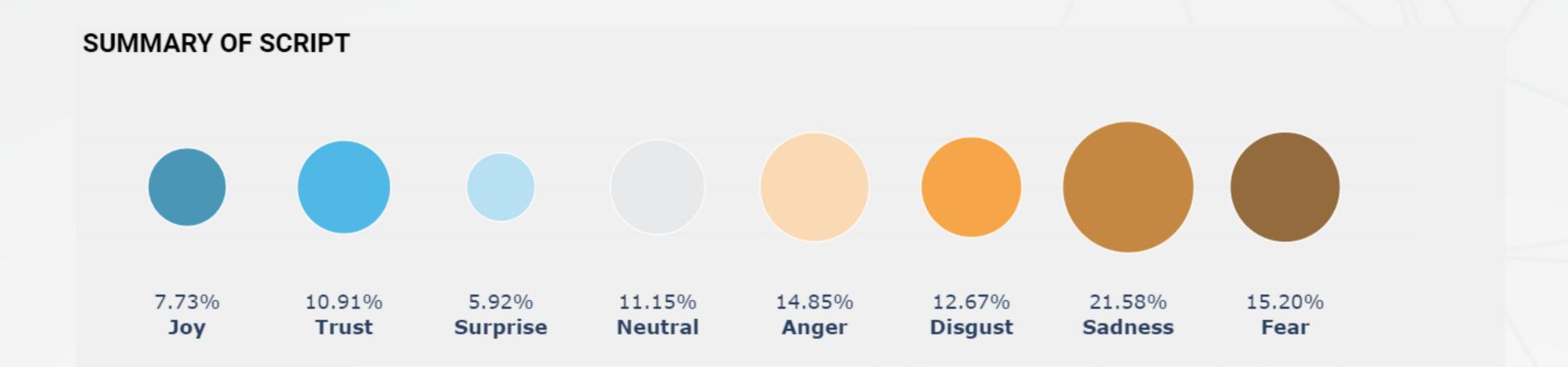
The **Genre Analysis** measures the fluctuation of genres throughout a storyline. It provides valuable insights to the user regarding the level of genre changes within a particular piece of content.

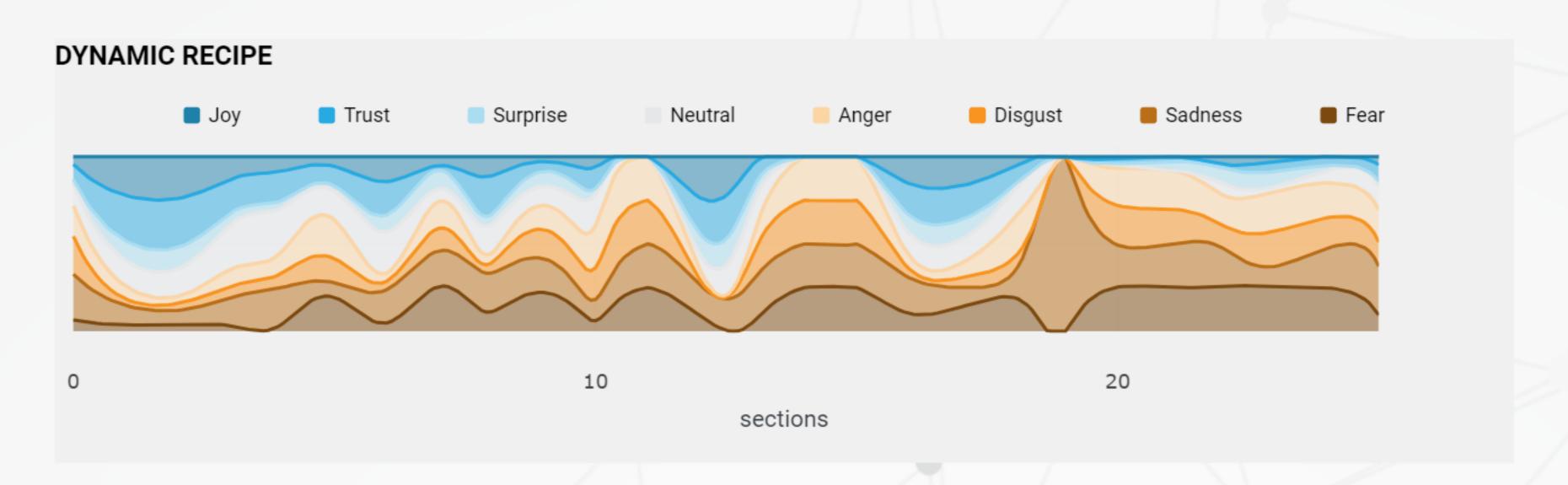
When the score is lower, it indicates a low fluctuation of genres, suggesting a higher level of consistency throughout the story. While this may result in a more predictable narrative, it could potentially lead to lower audience engagement. On the other hand, when the score is higher, it signifies dynamic changes across genres, adding variety and potentially increasing audience engagement.

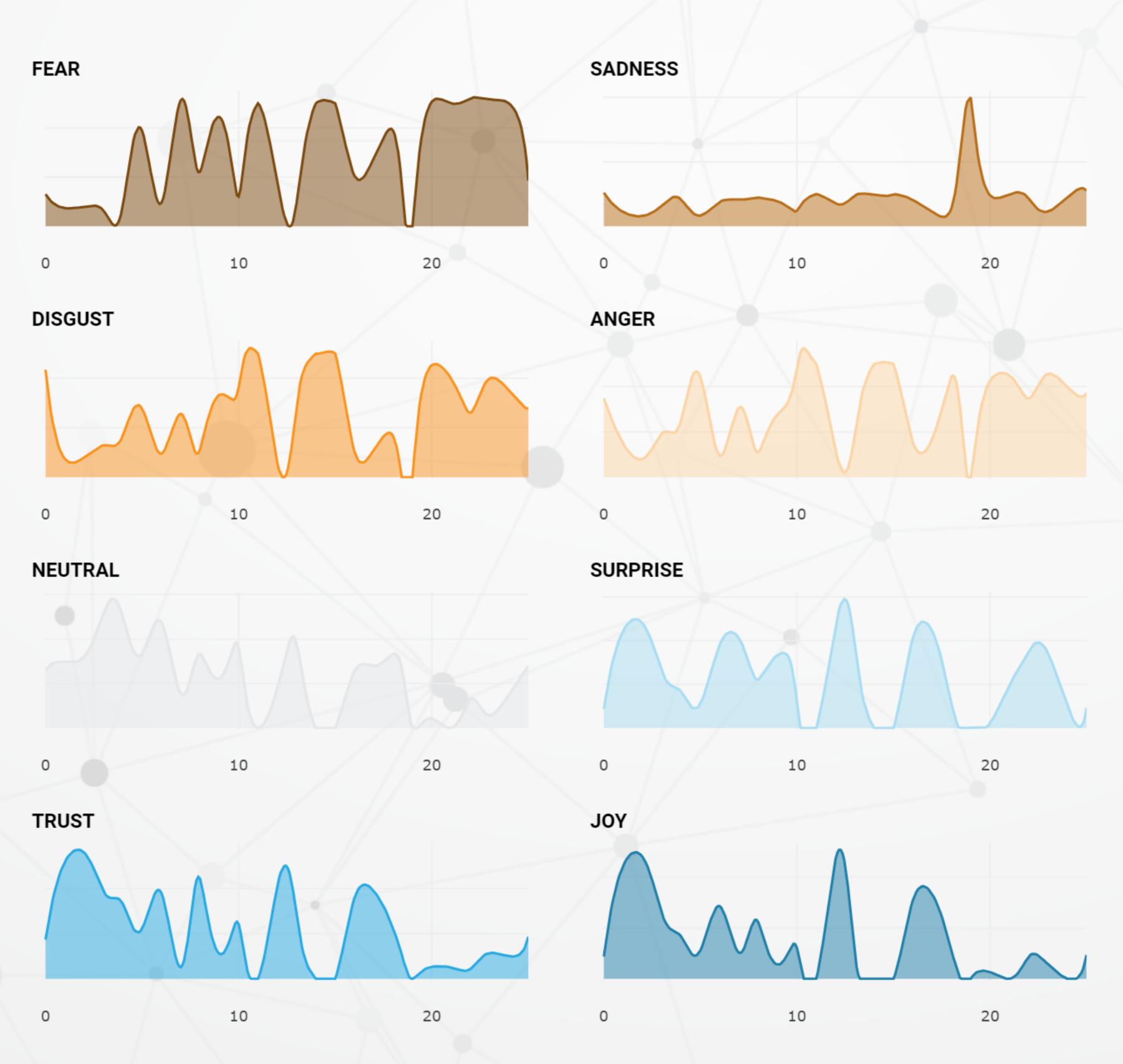
It's important to note that there is no definitive formula to determine whether a score is good or bad. Instead, a comparison with similar content for the same score range can help indicate the positioning of the content in terms of genre fluctuation.

## DANCING WITH MYSELF - EMOTION ANALYSIS - DETAILED ANALYSIS

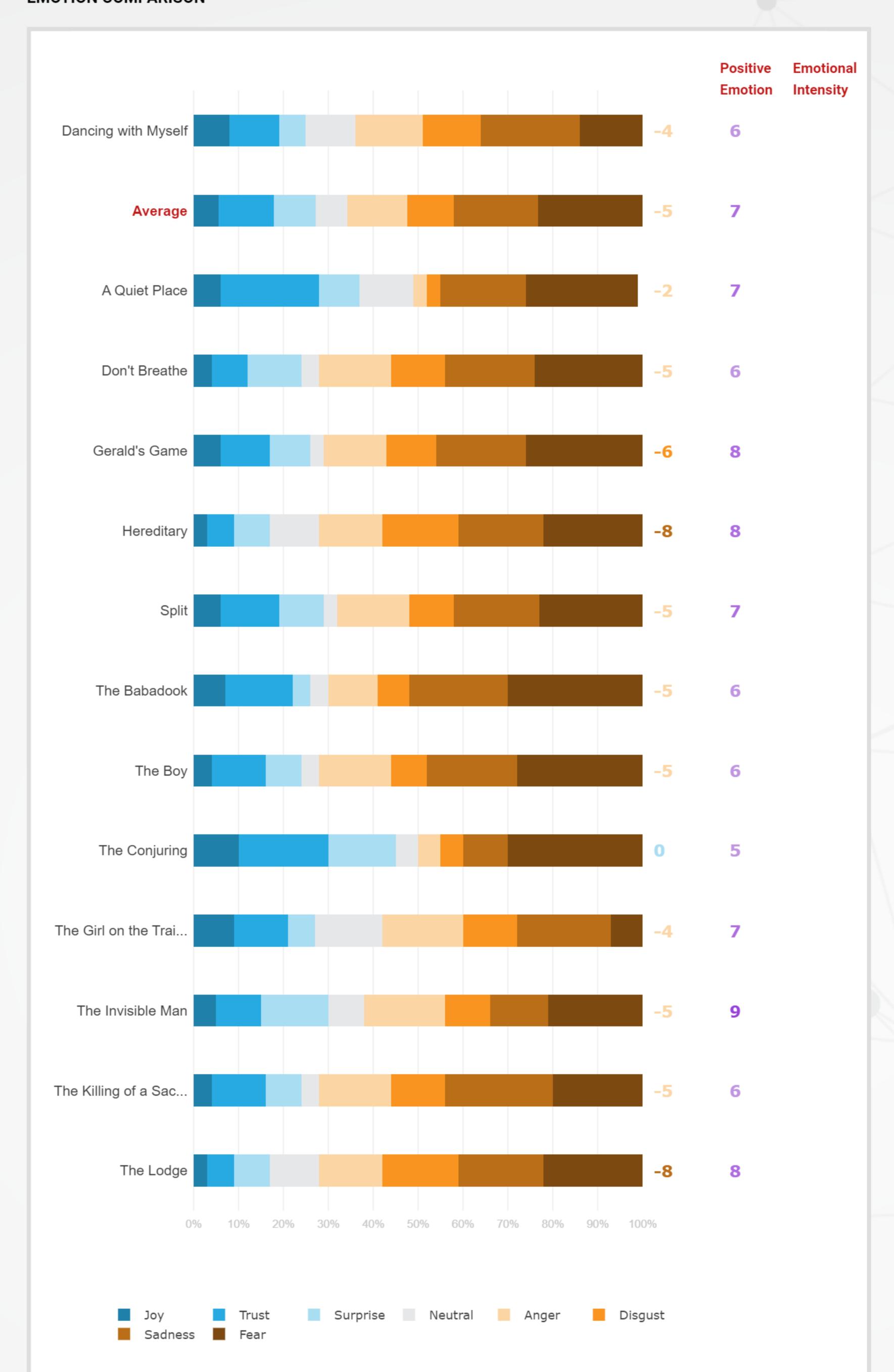
AN ANALYSIS BY LARGO.AI







### **EMOTION COMPARISON**



**Positive Emotion Score** indicates the distribution of positive and negative emotions within the content. A positive score suggests a prevalence of positive emotions such as Joy, Surprise, and Trust, while a negative score suggests a dominance of negative emotions such as Anger, Disgust, Fear, and Sadness. A score close to 0 signifies a balanced emotional landscape. It's important to note that positive or negative scores do not inherently imply whether the content is good or bad, but rather provide insight into its stylistic positioning compared to other films.

**Emotional Intensity Score** reflects the intensity of emotional storytelling within the narrative. A higher score signifies a heightened intensity of positive and/or negative emotions, often correlating with increased user engagement. Conversely, a lower score may indicate a lack of emotional depth or a predominance of neutral storytelling. While there is no definitive formula for determining the ideal score, this metric aids in understanding the content's positioning relative to other films.

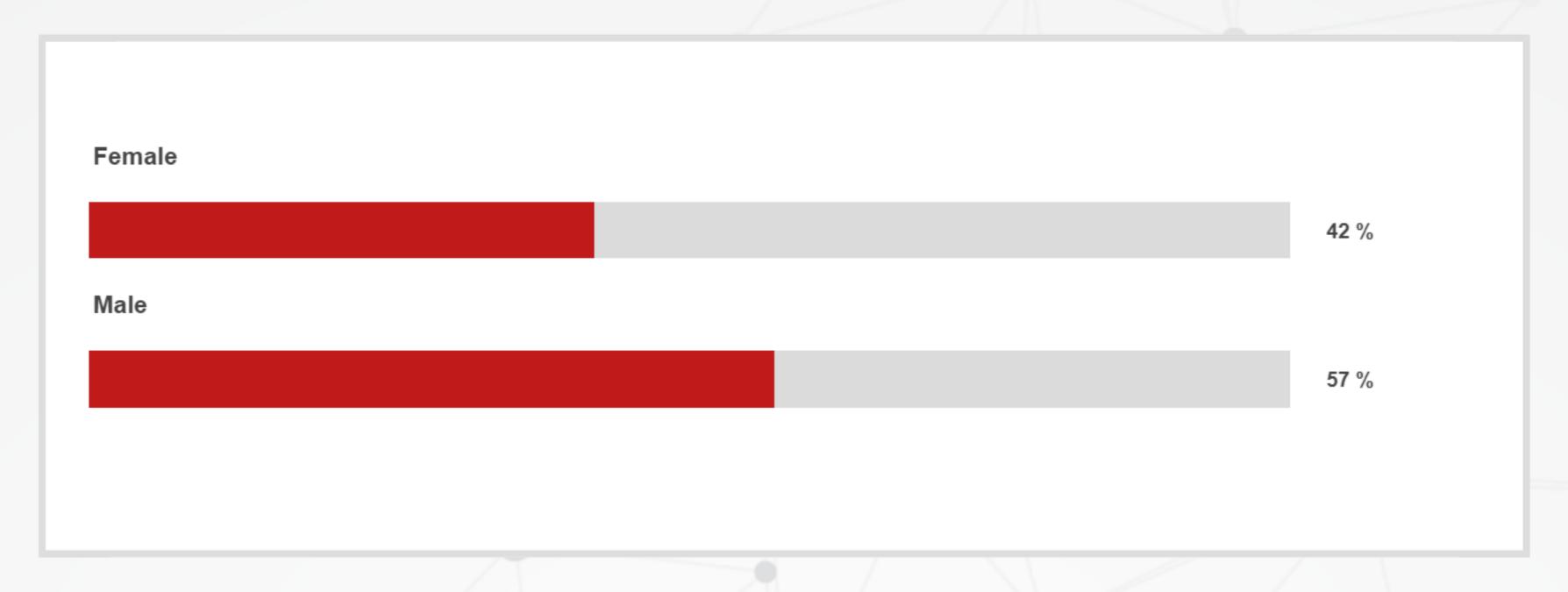


# DANCING WITH MYSELF - DEMOGRAPHICS - DETAILED ANALYSIS

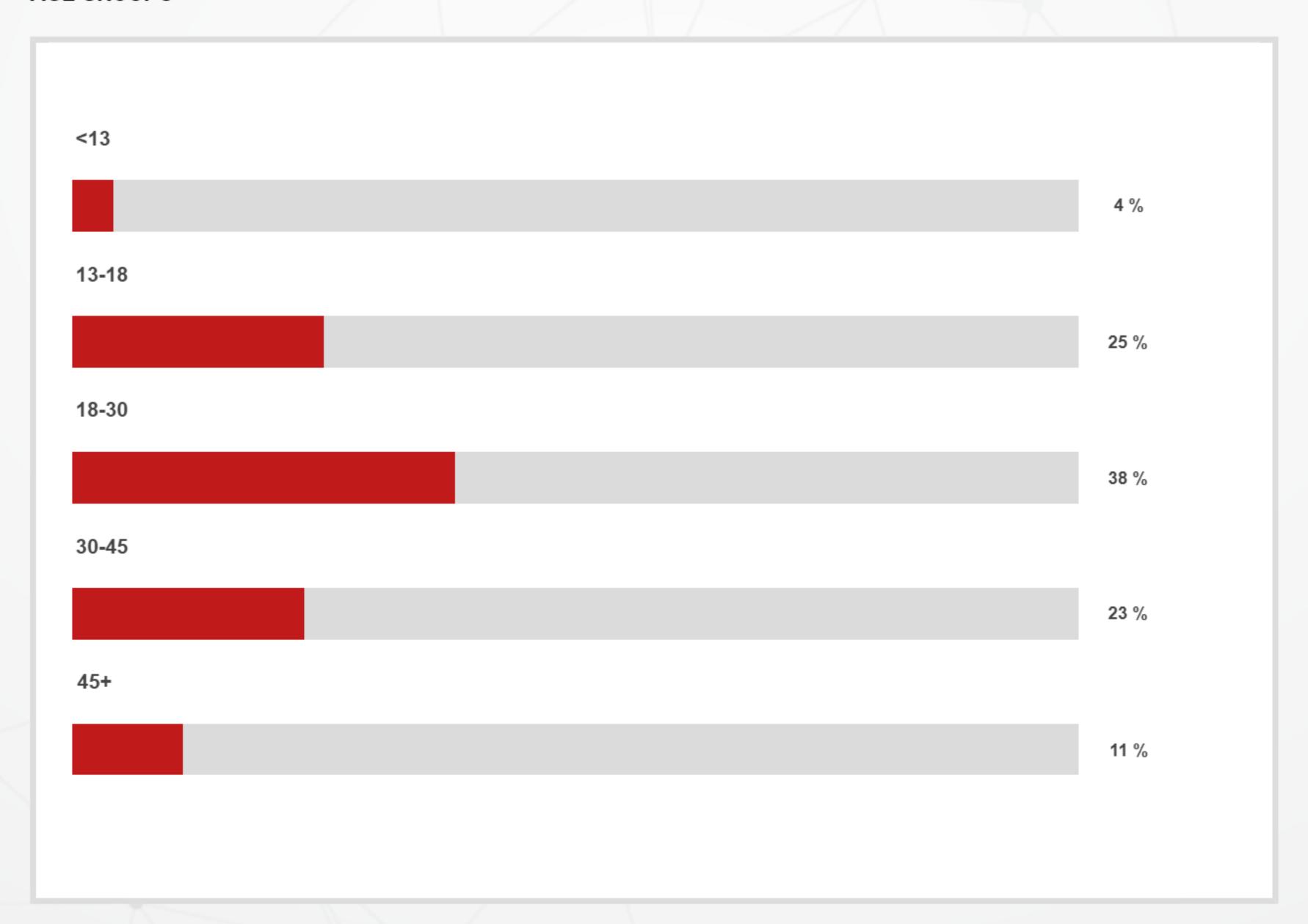
AN ANALYSIS BY LARGO.AI

Our AI systems utilize demographics analysis to predict the expected audience in terms of gender and age groups for the provided content.

### **GENDER**



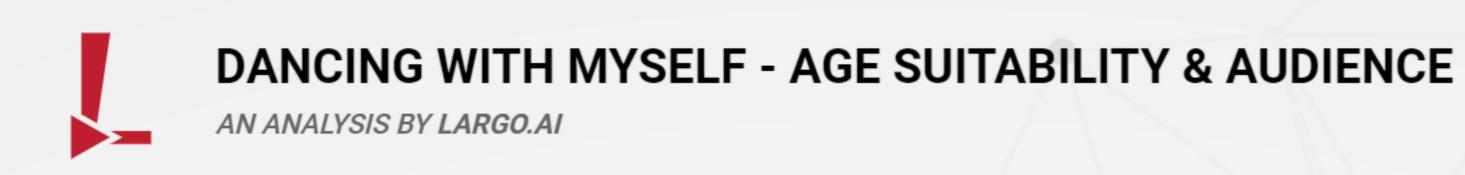
### **AGE GROUPS**

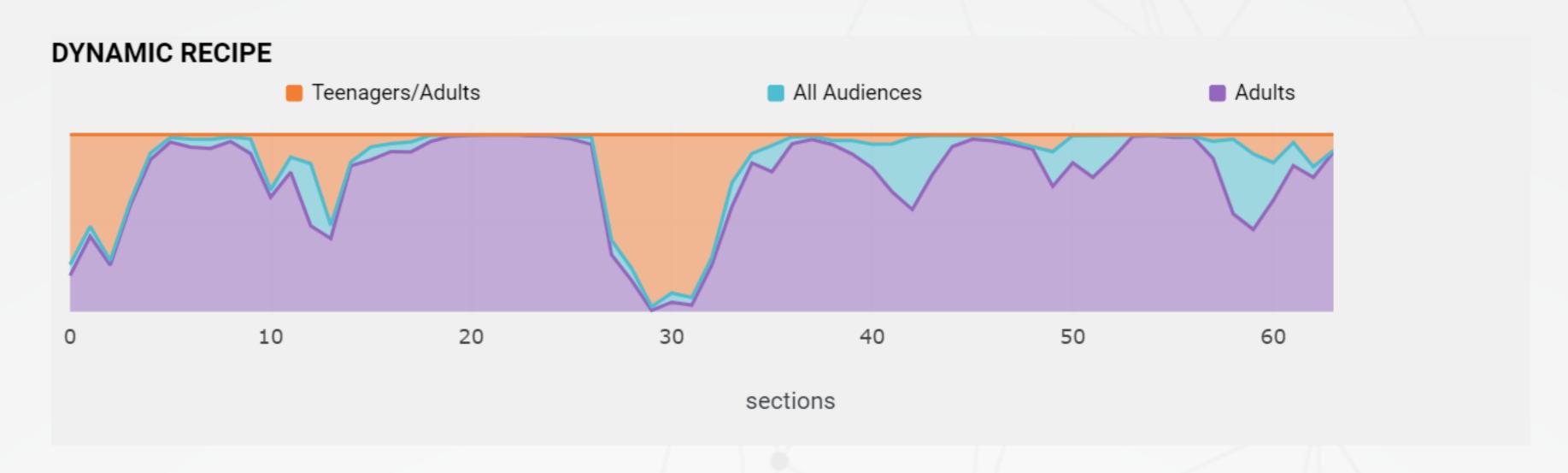


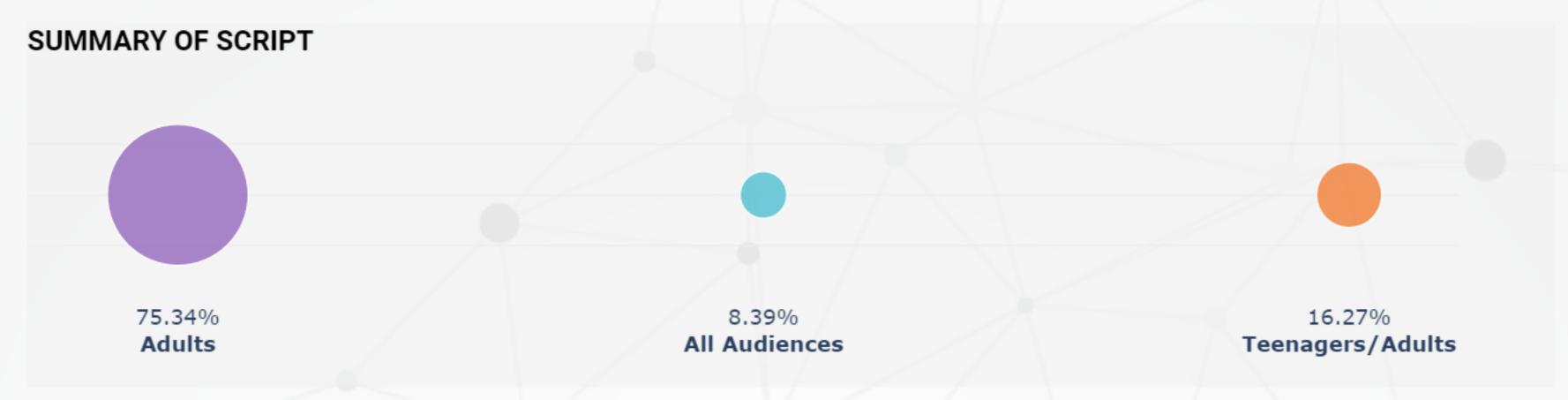
### **DEMOGRAPHICS COMPARISON**

	FEMALE	MALE	< 13	13-18	18-30	30-45	45+
Dancing with Myself	42%	58%	4%	25%	38%	23%	11%
Average	<b>52</b> %	48%	8%	20%	33%	28%	11%
A Quiet Place	40%	60%	10%	20%	40%	25%	5%
Don't Breathe	40%	60%	5%	35%	30%	19%	11%
Gerald's Game	60%	40%	6%	17%	26%	30%	22%
Hereditary	60%	40%	10%	15%	35%	30%	10%
Split	40%	60%	9%	30%	30%	19%	11%
The Babadook	60%	40%	10%	15%	30%	35%	10%
The Boy	55%	45%	9%	30%	32%	20%	8%
The Conjuring	60%	40%	10%	20%	40%	25%	5%
The Girl on the Train	70%	30%	5%	10%	30%	40%	15%
The Invisible Man	40%	60%	10%	15%	40%	30%	5%
The Killing of a Sacred Deer	40%	60%	5%	20%	33%	28%	14%
The Lodge	60%	40%	5%	10%	30%	40%	15%

Audience demographics analysis offers insights into the expected demographics of the content, as well as 10 similar content. By examining the demographic composition of the audience, we provide essential information about the target audience for the content. Additionally, this analysis helps position the content in relation to other similar offerings, allowing users to gain a comprehensive understanding of its unique appeal and market positioning.





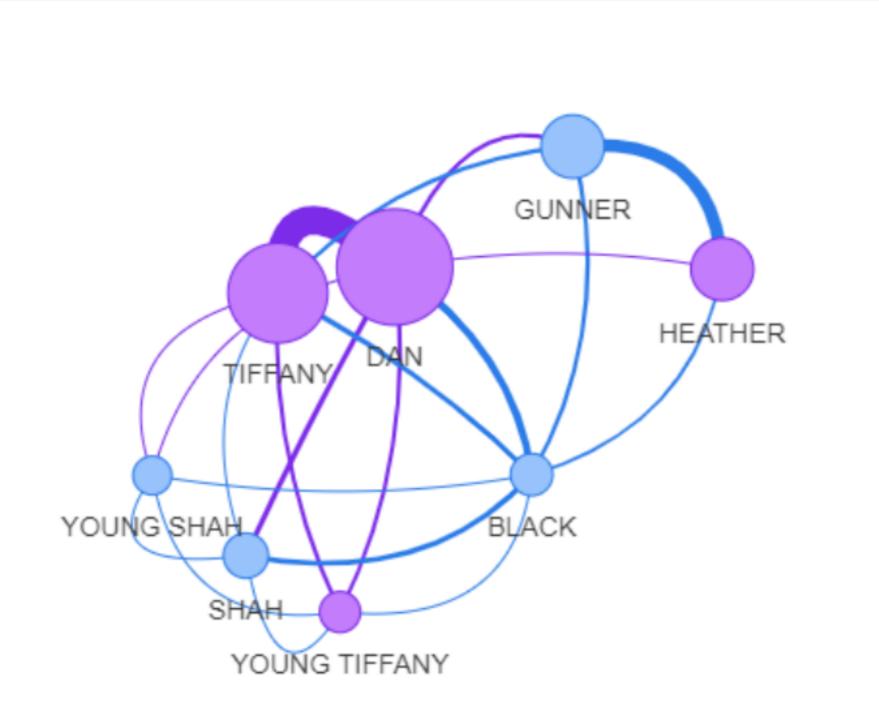


# DANCING WITH MYSELF - CHARACTER ANALYSIS



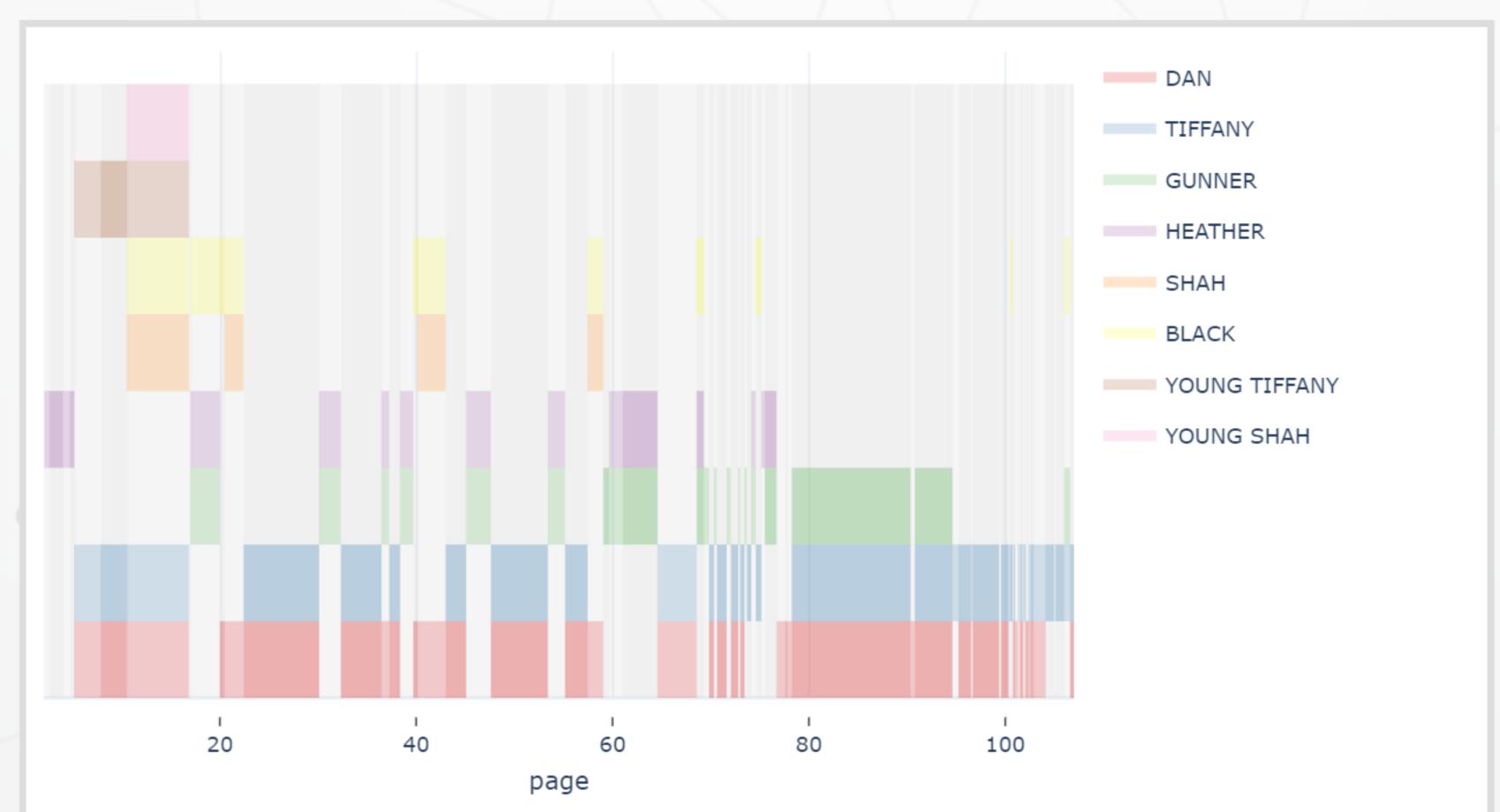
AN ANALYSIS BY LARGO.AI

### **CHARACTER RELATIONSHIPS**



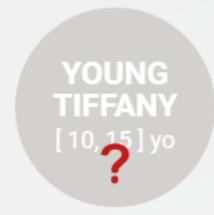
The **Character Relationships** provides a visual depiction of the interplay among characters within a narrative. Each character is represented by a circle, the size of which reflects their prominence in the story. The thickness of the lines connecting the circles signifies the extent of interaction between any two characters. Furthermore, colors are used to signify gender - blue for male, purple for female, and gray for other or non-defined genders. By interpreting these features, the key character dynamics and interactions can be understood.

### CHARACTER APPEARANCE



The **Character Appearance** visually depicts each character's presence within the storyline on a scene-by-scene basis. This representation allows users to trace the narrative arc of individual characters, providing a clear picture of when and how often each character appears throughout the plot.

### **CASTING PROPOSITIONS**







**Violet Hicks** (15 y.o.)

Popularity Score 9.4

### \* Physical Match Unknown



Moroles

(26 y.o.)

Content Match 97.0%

Popularity Score 9.9

### \* Physical Match Unknown

Content

96.5%

Match



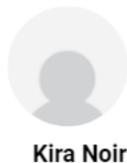
Popularity Score Lili Reinhart (26 y.o.) 9.9

### \* Physical Match Unknown



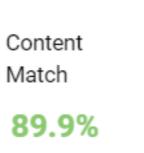
Content Match 90.4%

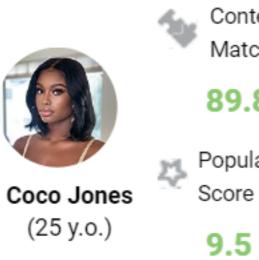
Popularity Madison Score Lintz 9.9 (24 y.o.)

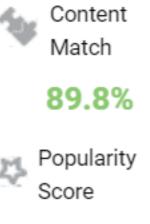


(29 y.o.)

Kira Noir









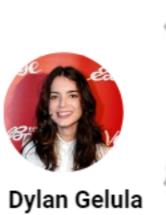


Deveaux

(29 y.o.)

Content Match

93.5%



(29 y.o.)

Match 92.6% Popularity Score

9.8

Content

**Rosie Day** (28 y.o.)

Content Match 92.1%

9.8

Popularity Score



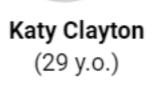
(20 y.o.)

Content Match 92.0% Ekaterina



Content Match

91.9% Popularity

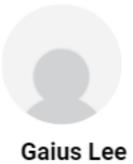


Score 7.6



YOUNG SHAH





Match

DuPree (10 y.o.) Popularity Score 3.6





Content Match

Brandon Larracuente (26 y.o.)

97.6%

Popularity Score 9.7



Content Match

**97.1**% Mateus Ward (24 y.o.)



Michael

(26 y.o.)

Content Match 96.9%

Popularity Score 9.8



(24 y.o.)

Content Match

96.9% Derek **Brandon** 



Content Match

96.7% Popularity

Brayden Lacer (18 y.o.)

Score 5.9



Hunter

Payton

(18 y.o.)

Content Match

92.7%



Content Match 92.0%

Grayson Thorne Kilpatrick (19 y.o.)

Popularity Score

9

**BLACK** 16 yo

### **CHARACTER SUMMARY**

	Cent- rality	Dia- logues	Most Interactions	Positive Emotion Score	Casting Match Rate
DAN Female (18,29) yo	1	36%	TIFFANY	-4	Holly Deveaux, 29 yo 93.5%
TIFFANY Female (19,29) yo	2	28%	DAN	-1	Victoria Moroles, 26 yo 97.0%
GUNNER Male (10,16) yo	3	12%	HEATHER	-10	Gaius Lee DuPree, 10 yo 64.3%
HEATHER Female (10,15) yo	4	11%	GUNNER	-2	
SHAH Male (22,32) yo	5	3%	DAN	-8	
BLACK Male (16) yo	6	2%	DAN	-3	Hunter Payton, 18 yo 92.7%
YOUNG TIFFANY Female (10,15) yo	7	1%	DAN	4	Violet Hicks, 15 yo 95.6%
YOUNG SHAH Male (16,26) yo	8	0%	DAN	-4	Brandon Larracuente, 26 yo 97.6%

The Summary Table offers a concise overview of characters and their respective castings. Key metrics include Centrality, Positive Emotion Score, and Casting Match Rate.

Centrality reveals a character's significance within the narrative. It gauges their role and influence, determining the weight they carry in the story's progression.

The Positive Emotion Score provides insight into the emotional impact a character has on the audience. A positive score signifies that the character predominantly evokes positive emotions, while a negative score indicates that the character generally stirs negative feelings

Lastly, the Casting Match Rate assesses the compatibility between the main actor and their character. A high match rate suggests that the actor embodies the character seamlessly, enhancing the narrative's believability and authenticity."



## DANCING WITH MYSELF - SIMILAR FILMS ANALYSIS

AN ANALYSIS BY LARGO.AI

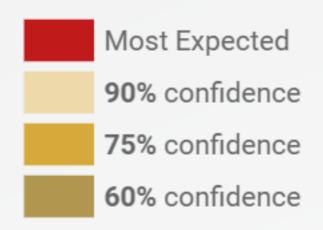
	DETAILS			GENRE SCORE	POSITIVE EMOTION	EMOTIONAL INTENSITY	
Dancing with Myself	DANCING WITH MYSELF	Production Country: United States	Release Year: 2024	4	-4	6	
AVERAGE				4.0	-5	7	
A Quiet Place		Production Country: <b>US</b>	Release Year: 2018-04-03	5	-2	7	
Gerald's Game		Production Country: US	Release Year: 2017-09-29	4	-6	8	
Hereditary		Production Country: US	Release Year: 2018-06-07	3	-8	8	
Split	SPLIT	Production Country: US	Release Year: 2017-01-19	5	-5	7	
The Babadook		Production Country:	Release Year: 2014-05-22	2	-5	6	
The Conjuring		Production Country: US	Release Year: 2013-07-18	0	0	5	
The Girl on the Train		Production Country: US		5	-4	7	
The Invisible Man	THE INVISIBLE MAN	Production Country: US	Release Year: 2020-02-26	8	-5	9	
The Killing of a Sacred Deer		Production Country: US	Release Year: 2017-10-20	4	-5	6	
The Lodge	THE LODGE	Production Country: US	Release Year: 2020-01-16	4	-8	8	



### DANCING WITH MYSELF - FINANCIAL FORECASTS

AN ANALYSIS BY LARGO.AI

#### STREAMING FORECASTS



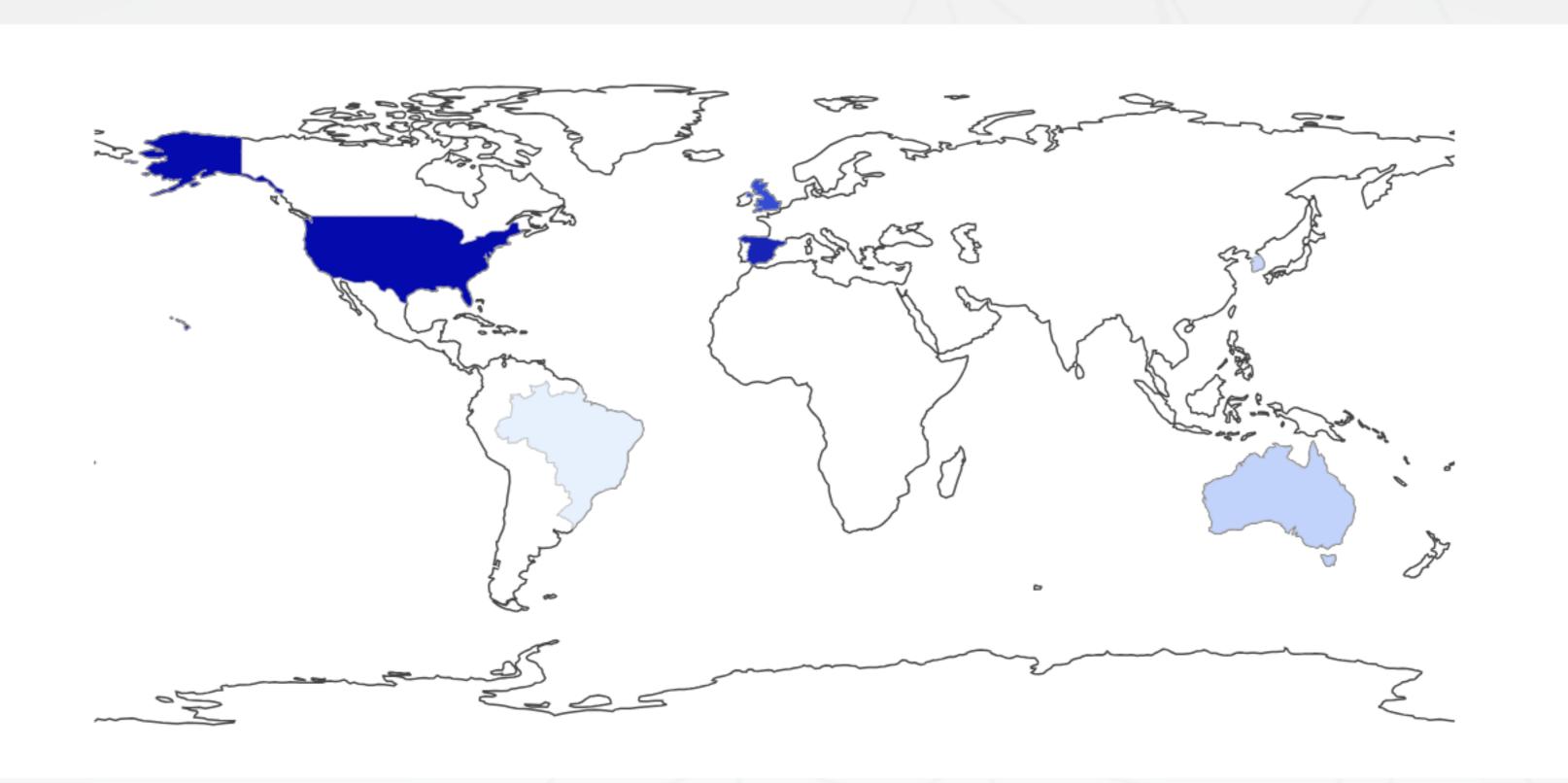
	COUNTRY	PLATFORM	HOUSEHOLD PREDICTIONS (peak month)							FAIR VALUE (first Year)
		Netflix	564.2k	806.0k	1.0M	4.9M	8.8M	14.6M	15.1M	\$10.2M
ı	11-21-101-1	Amazon	639.3k	913.2k	1.2M	5.5M	10.0M	16.6M	17.1M	\$21.4M
ı	United States	НВО	379.7k	542.4k	691.3k	3.3M	5.9M	9.8M	10.1M	\$14.1M
		Average	527.7k	753.9k	960.8k	4.5M	8.2M	13.7M	14.1M	\$15.2M

anchal 1234 = Rettu Cartoon Streaming Forecasts offer anticipated household engagement metrics for specific content on streaming platforms, particularly during the peak viewing period, typically the first or second month after release. It's important to clarify that these predictions do not equate to the number of views. Instead, they estimate the number of subscriber accounts that are expected to interact with the content in a meaningful way, such as watching more than 20 minutes.

In addition, we perform a Fair Value Calculation for the content across various platforms. Please note that our calculations are not grounded in what platforms have historically paid for different types of content. Instead, we forecast the total revenue of a platform in a specific country, then predict the proportional revenue that the content could generate, assuming half of the platform's revenue is distributed to content owners based on their respective viewership shares.

generated by

### **BOX OFFICE**



Most Expected
90% confidence
<b>75</b> % confidence
60% confidence

Country							
United States	40.0k\$	51.6k\$	73.2k\$	141.0k\$	173.2k\$	331.9k\$	947.5k\$
South Korea	9.1k\$	11.2k\$	15.5k\$	34.1k\$	77.4k\$	219.6k\$	20.6M\$
Spain	25.6k\$	36.3k\$	58.0k\$	120.6k\$	887.7k\$	1.1M\$	1.2M\$
United Kingdom	8.3k\$	17.7k\$	32.7k\$	93.6k\$	1.2M\$	1.3M\$	2.1M\$
Australia	941.1\$	2.1k\$	3.2k\$	35.9k\$	423.5k\$	1.7M\$	5.4M\$
Brazil	3.2k\$	6.2k\$	11.0k\$	25.4k\$	436.6k\$	912.5k\$	1.6M\$
Total	87.2k\$	125.1k\$	193.6k\$	450.6k\$	3.2M\$	5.5M\$	31.8M\$

### DANCING WITH MYSELF - ANALYSIS PARAMETERS

AN ANALYSIS BY LARGO.AI

#### **PROJECT DETAILS**

Original Title Dancing with Myself

Original Language(s) English

Genres Horror, Thriller, Mystery

Director

Distributors

Screenwriter Judah Ray

**Duration** 107 min

Country (main release)
United States

Country (Producers) United States

Producer Company A-Level Pictures

Producer Name

Judah Ray

Release Date

2024-10-25

MPA Rating

Creative Type Contemporary fiction

Production Type Live-action

Title of the adapted material

### **FINANCIALS**

Budget

0.25 M USD

Release Pattern

P&A Budget

0.03 M USD

**Number of theaters** 

4

R

### **SHORTLISTED CAST**

### YOUNG TIFFANY

Female, 11-14 years old, speaking English

\_

### Selected/Possible Actors

### TIFFANY

Female, 22-26 years old, speaking English

-

#### Selected/Possible Actors

### YOUNG HEATHER

Female, 11-14 years old, speaking English

\_

Selected/Possible Actors

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### **HEATHER**

Female, 23-27 years old, speaking English

\_

#### Selected/Possible Actors

### DAN

Female, 22-25 years old, speaking English

\_

#### Selected/Possible Actors

### YOUNG GUNNER

Male, 12-14 years old, speaking English

-

#### Selected/Possible Actors

### **GUNNER**

Male, 24-26 years old, speaking English

-

#### Selected/Possible Actors

generated by

Largo.ai

### YOUNG SHAH

Male, 16-23 years old, speaking English, Arabic

\_

### Selected/Possible Actors

### SHAH

Male, 26-28 years old, speaking Arabic, English

\_

Selected/Possible Actors

generated by

Largo.ai